

Learning from Home

Package: 1

Stage: 3

Year: 5 and 6



Term 1 Week 9

Websites for Learning

- TNPS school website: <https://turramurrn-p.schools.nsw.gov.au>.
- Department of Education *Learning from Home*: <https://education.nsw.gov.au/teaching-and-learning/curriculum/learning-from-home>

Should you need to contact your child's teacher please use the following emails:

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ENGLISH

- <https://education.abc.net.au/home#!/home>- 4000+ videos, games and resources mapped to the curriculum.
- ABC Education <https://education.abc.net.au/home#!/games> - interactive activities and games.
- Behind The News <https://www.abc.net.au/btn/> - Explores news using the current language, music and popular culture of youths. The programme explains the basic concepts that underpin the issues and events, while also providing background information.
- The School Magazine <https://theschoolmagazine.com.au/explore> - A collection of plays, poems, stories and comics.
- Storyline Online <https://www.storylineonline.net/> - videos featuring celebrated actors reading children's books alongside illustrations.
- <https://www.literacysshed.com/home.html> - offers a range of free reading materials.

MATHEMATICS

- Mathletics <https://www.mathletics.com/au/>
- ABC Splash Mathematics activities for K-10 <https://education.abc.net.au/home#!/resources/-/mathematics>
- Mathematics activities for K-10 <https://nrich.maths.org/> with a focus on developing mathematical thinking and problem solving skills
- Red Dragonfly Mathematics Challenge <https://schoolsequella.det.nsw.edu.au/file/20a29ac1-c6f3-4ca3-84b1-2d8488a4cbcd/1/reddragonfly.zip/index.html> for Years 5 and 6. Provides a range of challenges to be solved in five to ten minutes that develop mathematical reasoning.

SCIENCE AND TECHNOLOGY

- Coding Activities for Kids <https://code.org/>
- ABC Splash Science <https://education.abc.net.au/home#!/resources/-/science> Features short videos that provide information with question prompts to guide discussion or lead to further research topics.
- <https://thekidshouldseethis.com/> for Years 2-10. A collection of 4,300+ kid-friendly videos, curated for teachers and parents to share meaningful media. Useful as a writing prompt for informative, persuasive and imaginative texts.
- [Bebras 365 Australia](#)[External link](#) (CSIRO) for Years 3-10 online resources for Bebras Australia Computational Thinking Challenge. These are the question sets from past Bebras Challenges which do not require a student login to access. Students will receive immediate feedback on questions. Click on the relevant year group to start answering computational thinking questions.

HSIE – HISTORY AND GEOGRAPHY

- National Geographic Kids <https://www.natgeokids.com/au/category/kids-club/>
- Voyage Game <https://www.sea.museum/discover/apps-and-games/voyage-game> Australian National Maritime Museum – Games-based learning resource exploring convict transport in 1830 from England to Australia.

CREATIVE ARTS

- Dance exploration <https://www.gonoodle.com/>
- Drama Activities for K-3 Students <https://www.teachstarter.com/au/blog/drama-games-lesson-ideas-activities-for-kids-k-3/>

PERSONAL DEVELOPMENT / HEALTH / PHYSICAL EDUCATION

- Road Safety Education <https://www.safetytown.com.au/> - interactive activities to teach road safety
- 000 Hero <http://kids.triplezero.gov.au/> for K-2 children. An interactive game that promotes safety messages and how to act in an emergency.

Week 9 Term 1 (non-digital) – Learning from Home

Stage 3 Year 5 and 6

You will not need access to a digital device to complete the following activities. You will need help from a parent/carer and possibly resources from your teacher.

	Monday	Tuesday	Wednesday	Thursday	Friday
Morning	English Read: ask your parent/carer for an appropriate excerpt from a magazine. Who is the audience of the excerpt? Who might the author be? What is the purpose of the text? Compose: a written or spoken response to this article. Mathematics Complete: You had lunch at 12:15pm and	English With parent/carer guidance, select an appropriate article or news item from a newspaper or on TV. Summarise: key points of the news item. Respond: explain to someone the main points. Explain the purpose of the article/news item.	HSIE Interview: a family member or friend to understand their reasons and experiences coming to Australia (the interview could be recorded) Create a list of questions to ask such as: - Why did they come? - Why did they choose Australia?	English With parent/carer guidance, look at some headlines in a magazine, newspaper or article. Respond: What is the purpose of headlines? Compose: Discuss with someone what you think the purpose of headlines and titles are. Where do you see these? Are they only used in written, informative pieces?	English Practise: Using clear, legible handwriting, write each of your spelling words in new sentences. Read: using a piece of everyday text (could be a menu, a timetable, an advertisement) think about the structure and information expressed. Respond: Write a paragraph explaining the purpose of the text, what language features and structures the composer

	Monday	Tuesday	Wednesday	Thursday	Friday
	dinner at 6:30pm. How much time has elapsed between the two meals? Can you convert the times to 24 hour time? Create three time problems that involve 24 hour and am and pm times for a parent or carer to solve.	Compose: Using the news article/item, investigate the meaning of words you don't know and demonstrate the meaning of each word in a sentence. Mathematics Explore: find a timetable for local public transport. Choose a route, start points and endpoints. Calculate how long the trip will take. Calculate: plan a day trip involving at least two stops. Create your own timetable for the day. Calculate the time to travel from each stop to the next. Convert timetable times from 24-hour to 12-hour time.	How is it different to the country they were born in? Respond: Imagine you moved to another country. Where might you move? Write about your feelings.	Respond: Create a series of headlines using 5 words, then 4 words, 3 words, 2 words and finally one word only, to announce 5 different things you have done over the last few days.	has used to get their message across. Has the composer used colour or images to grab your attention? How does it affect you as a viewer or reader? Compose: Using that piece of everyday text as a stimulus and guide, create your own. This might be a menu for the people in your house, an ad for a different product or a timetable for yourself.
Break	Break	Break	Break	Break	Break
Middle	Science and technology What factors affect the movement of objects?	Science and technology What factors affect the movement of objects?	Mathematics Construct: prisms and pyramids using a variety of materials, for example	Mathematics Complete: multiplication activity provided by the teacher in the resource	PDHPE Review: Look at your physical activity diary from this week.

	Monday	Tuesday	Wednesday	Thursday	Friday
	Investigate: use forces (pushes/pulls) to make objects move. Identify different types of forces that act on objects. For example, gravitational, magnetic, buoyancy, applied forces (push, kick). Explore: observe the effect of changing the variables on movement such as, surface it moves on (rough or smooth), strength of force used. Record: predictions, observations/measurements (photos, drawings, tables).	Investigate: observe the impact of friction on different surfaces, air resistance and/or buoyancy on the movement of objects. Create: plan and perform a scientific investigation. Choose one of these forces to investigate. Identify a testable question, variables, steps, method to record observations/measurements.	plasticine, paper or cardboard nets, connecting cubes. Draw: Choose two objects you made. Sketch the front, side and top view. Make and then draw as many different nets as possible for the objects you selected.	pack. How close to 100? Play with a partner. You will need a blank 100 grid. The first partner rolls two number dice. The two numbers are used to make an array on the 100 grid. Put the array anywhere on the grid. The goal is to fill up the grid. Write the number sentence that describes the grid. Your partner then has a turn. The game ends when both players cannot put any more arrays on the grid. How close to 100 can you get?	Calculate how much time each day was spent on physical activity. Challenge: identify two personal goals for a more active lifestyle. Brainstorm how you could achieve each goal. Plan: how you might involve other members of the family in this physical activity challenge.
Break	Break	Break	Break	Break	Break
Afternoon	PDHPE Keep a diary of physical activity you participate in each day this week. Record the time spent each time.	Mathematics Make a paper airplane. Measure how far the plane flies. Repeat the flight three more times and average the measurements. Try a	Creative arts – drama Create: plan a dramatic presentation based on your interview from this morning. Write some ideas about:	STEM Think: in science and technology on Monday, you found objects that move with different forces. Find a small ball.	Catch-up Finish tasks from Monday -Thursday Make a paper airplane. Measure how far the plane flies. Repeat the

Monday	Tuesday	Wednesday	Thursday	Friday
How could you improve your throwing, catching or kicking skills? Respond: write a list of strategies you could use to improve your skills. Practise: kick, throw, or bounce a ball towards a target. Observe how you can change your body position to apply different amounts of force to the ball.	new design to see if you can beat that distance.	• What people are wearing? • What are they eating? • What were the challenges they faced? • What was the environment around them like? • Were there contrasts to the environments they had left? • What and who did they leave behind and who would they meet? Perform: practise performing your dramatic presentation to a family member.	How does that move? Plan: a machine that moves the ball from one side of the room to the other without you touching it. Find: things around your house like a chair to start your machine from, for example, a tube from a lunch wrap to make a tunnel, some boxes to make a track. Record your times and review your design for success	flight three more times and average the measurements. Try a new design to see if you can beat that distance.



Some activities and ideas for home for parents of primary and early learners

Make or do a jigsaw puzzle



Try some origami

Create an obstacle course

Bake or cook something

Learn a magic trick

Paint or draw a picture



Make a joke book

Take photos of 10 living things



Build a blanket fort

Plan and hold a picnic

Make your own kite

Try a new board game



Play indoor mini-golf



Play Limbo

Write a letter to your future self

Potato sack race with pillow cases

Hold a tea-party



Make a time capsule

Hold a Karaoke concert



Play hide and seek

Open a pretend store

Blindfolded taste test

Look at photo albums

Have a paper plane contest



Play Pictionary

Play dress up



Play Restaurant

Try Yoga

Make a shoebox diorama

Learn a new card game



Put on a play

Make or play an instrument



Create a treasure hunt

Write or recite poem

Have a talent show

Make handmade presents

Choreograph a dance



Read a new book from the library

Play water bottle bowling

Play life-size Noughts and Crosses

Build the tallest tower

